

# **Rapid Prototyping of Application-Specific Signal Processors (RASSP)**

## **BUILD 1**

# **ENTERPRISE DATA MODEL REPORT**

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## **Foreword**

This document has been prepared by the Information Requirements and Analysis (IR&A) group of Rockwell's Advanced Information Engineering (AIE) organization.

This is the first edition of this document.

This document identifies and defines the enterprise information requirements of Build 1 for the Rapid Prototyping of Application Specific Signal Processors (RASSP) Enterprise Framework. One information model is documented in this report. This is the RASSP Enterprise Data Model (REDM).

The REDM is utilized to ensure that RASSP applications may be integrated. The Application Reference Models and Application Interpreted Models that reference the REDM are documented in separate reports and are available to the reader from their local RASSP representative (see Bibliography at the end of this document).

## Introduction

The Build 1 Enterprise Data Model Report identifies and defines the enterprise information requirements for the RASSP Enterprise Framework. The information requirements are represented in the RASSP Enterprise Data Model (REDM). The EXPRESS and EXPRESS-G modeling language will be used to document the REDM. For Build 1, the REDM was developed via feedback from the RASSP Enterprise Team Members and incorporation of the Build 0 Application Interpreted Model. Specifically, the SCRA STEP Configuration Management Suitability Report (MMC-RASSP-2.01.00) provided guidance in the development process. The REDM represents the enterprise information regarding configuration management principles.

Industries have a need to communicate to their suppliers, customers, clients, and contractors any product problems or anomalies, the corrections for these problems and any resulting corrective actions or changes. The products supported by the RASSP configuration management process are those for which RASSP wishes to maintain a change history such as files, discrete parts or components, assemblies, documents, and signal processors designs. The planning model representing the high level concepts of the RASSP Enterprise Framework is depicted in Figure 1.



## Figure 1 - RASSP Enterprise Planning Model

Clause 1 defines the scope of the Build 1 RASSP Enterprise Data Model and provides generic definitions for data covered by the REDM. The enterprise information requirements represented by the REDM are specified in clause 3 using a generic terminology that is appropriate at the enterprise level. A graphical representation of the enterprise information requirements, referred to as the RASSP Enterprise Data Model, is given in annex A.

### 1 Scope

This report specifies the use of the information resources, as defined by the STEP standards and the RASSP enterprise, necessary for the scope and information requirements for the configuration management process. Configuration management for an item (product) includes the identification of the reason for a change, its cause, the approval and performance of the resulting changes to the item, and the authorization of corrective actions to prevent reoccurrence. The identified information provides configuration management support throughout the life cycle of an application specific signal processor. This support includes areas such as design, manufacture, production, and technical publication generation.

The following are within the scope of the Enterprise Data Model:

— Identification of the item requiring change;

— The classification of each item requiring change as either discrepant or needing enhancement;

— The identification of an anomaly in the form of a flaw or an issue that results from corrective, perfecting, adaptive, or preventative needs. An identified anomaly applies to a product or one or more versions of a file that requires a change;

— The specification of the tasks required implementation of a change and inspection of that changed product to verify that the change requirements have been properly implemented.

The following are outside the scope of this report:

— The usage of the change information in planning and administration functions;

— The scope of management concern.

## 2 Definitions and Abbreviations

This report makes use of the following terms and definitions:

**anomaly:** a description of either a product problem or enhancement that may result in a change requirement. The product problems are deviations from the expected product characteristics. A product enhancement identifies the need for new and or improved product characteristics. Product characteristics are the form, fit, and function properties of a product as well as any other descriptive traits.

**authorization:** the decision making mechanism through which the appropriate level of permission is granted to proceed with the execution of planned actions or resource allocations. A commitment or acknowledgment to perform a particular process step or series of steps.

**change management:** a procedure used by the functional organizations within an enterprise. The purpose is to determine which functions are impacted by a change activity and coordinate the tasks that will be involved throughout the entire change procedure.

The management of a change process is conducted in two parts: 1.) the design activity which involves all the design and administrative activities involved in the disposition of a change need and 2.) the actual implementation activity which involves the actual change process to an item requiring change. Change management includes the conceptual design, final design process, testing procedures and final delivery.

**corrective action:** an action taken to prevent a product anomaly from reoccurring. Corrective action may include any or all of the following steps; localization, isolation, disassembly, re-assembly, alignment, and checkout.

**change requirements:** the reason for the condition of changing, altering or modifying, transformation, replacing of one thing for another substitution and a transition from one state, condition, phase to another of that which is required.

**product data:** a single article or unit included in a collection, enumeration, or series that collectively defines a product and is specified separately from the product.

**updates applicable to either product improvements and/or major modifications:** update reviews should be initiated as a result of discrepancies reported on previous reviews, to provide an audit trail for follow up improvements and corrective actions. The update review should assess the present status of the fielded system against the baseline established by the previous fielded history review.

**product functionality:** a description of the requirement that is satisfied by the product.

**related change:** a change to a product that is required because of a problem, enhancement need, or corrective action associated with a related anomaly.

**support resource:** a product required to design, build, operate, and maintain another product. A resource may be a facility, tool, person, or documentation.

**process step:** a unit of specific work behavior with a clear beginning and ending. The process step describes the performance of a meaningful function.

**Unit of Functionality:** a grouping of objects (entities, attributes, enumerations, etc.). The Unit of Functionality (UoF) is used to organize and summarize one or more concepts of operation into reusable capabilities.

### **3 Enterprise Information Requirements**

This clause specifies the enterprise information constructs required for the configuration management of a RASSP product (application specific signal processor).

The RASSP Enterprise Data Model (REDM) is an enterprise information model employing STEP standards and RASSP Enterprise Framework terminology. Using the STEP community's terminology allows for the creation of an enterprise model that is easily traceable to the STEP standard. This traceability is essential

when the implementation and integration of the RASSP Enterprise Framework with the STEP community is addressed. The REDM, for Build 1, was based on the the REDM from Build 0, the Application Interpreted Model (AIM) from Build 0, and SCRA document MMC-RASSP-2.01.00, STEP Configuration Management Suitability Report.

The enterprise information requirements are specified as enterprise objects and enterprise assertions. These assertions pertain to individual enterprise objects and to relationships between enterprise objects. The information requirements are defined using the terminology of the RASSP and STEP communities.

## NOTES

1 - A graphical representation of the enterprise information requirements is given in annex A.

## **3.1 Enterprise Objects**

### **3.1.1 identifier**

An identifier is an alphanumeric string which allows an individual thing to be identified. It may not provide natural language meaning.

EXAMPLE - A part\_number would be an identifier.

### **3.1.2 label**

A label is the term by which something may be referred to. It is a string which represents the human-interpretable name of something and shall have a natural language meaning.



EXAMPLE - "Smith", "Widget Inc.", and "Materials Test Laboratory" are examples of labels.

### **3.1.3 text**

A text is an alphanumeric string of characters which is intended to be read and understood by a human being. It is for information purposes only.

### **3.1.4 year\_number**

A year\_number is the year as defined by the Gregorian Calendar.

### **3.1.5 day\_in\_month\_number**

A day\_in\_month\_number is the position of the specified day in a month.

### **3.1.6 day\_in\_week\_number**

A day\_in\_week\_number is the value of the day as defined in ISO 8601 (clause 5.2.3).

NOTE - Monday is day number 1, Tuesday is day number 2, Wednesday is day number 3, Thursday is day number 4, Friday is day number 5, Saturday is day number 6, and Sunday is day number 7.

Formal propositions:

WR1: the value of the integer shall be between 0 and 7.

### **3.1.7 day\_in\_year\_number**

A day\_in\_year\_number is the position of the specified day in a year.

EXAMPLE - The 27th day of March is day 86 in years that are not leap years and day 87 in leap years.

### **3.1.8 month\_in\_year\_number**

A month\_in\_year\_number is the position of the specified month in a year as defined in ISO 8601 (clause 5.2.1).

NOTE - January is month number 1, February is month number 2, March is month number 3, April is month number 4, May is month number 5, June is month number 6, July is month number 7, August is month number 8, September is month number 9, October is month number 10, November is month number 11, and December is month number 12.

### **3.1.9 week\_in\_year\_number**

A week\_in\_year\_number is the value of the calendar week as defined in ISO 8601 (clause 3.1.7).

Formal propositions:

WR1: the value of the integer shall be between 1 and 53.

### **3.1.10 hour\_in\_day**

A hour\_in\_day is the hour element of a specified time on a 24 hour clock.

EXAMPLE - The hour of 3 o'clock in the afternoon is 15.

Formal propositions:

WR1: the value of the integer shall be between 0 and 23.

### **3.1.11 minute\_in\_hour**

A minute\_in\_hour is the minute element of a specified time.

Formal propositions:

WR1: the value of the integer shall be between 0 and 59.

### **3.1.12 second\_in\_minute**

A second\_in\_minute is the second element of a specified time.

Formal propositions:

WR1: the value of the integer shall be between 0 and 59.

### **3.1.13 ahead\_or\_behind**

An ahead\_or\_behind type is used to specify whether a given time is ahead of or behind coordinated universal time.

### **3.1.14 si\_unit\_name**

A si\_unit\_name is the name of an SI unit. The definitions of the names of the SI units are specified in ISO 1000 (clause 2).

### **3.1.15 si\_prefix**

An si\_prefix is the name of a prefix that may be associated with an si\_unit. The definitions of SI prefixes are specified in ISO 1000 (clause 3).

### **3.1.16 date\_time\_select**

A time\_date\_select type allows a date and/or local\_time to be referenced.

### **3.1.17 person\_organization\_select**

The `person_organization_select` type allows a person and/or organization to be referenced.

### **3.1.18 support\_resource\_select**

The `support_resource_select` type allows a piece of equipment, person and/or organization to be referenced with respect to their supporting role in an `action_execution`.

The `support_resource_select` recommends or requires the facilitating design, production, training, operation, and/or maintenance of a `product_version`. A `support_resource` may be `personnel`, `support_equipment`, or `organization`.

### **3.1.19 unit**

A unit is a physical quantity, with a value of one, which is used as a standard in terms of which other quantities are expressed.

### **3.1.20 action**

An action is the specific effort to realize a specific result. An action is a type of product.

— method.

#### **3.1.20.1 method**

The method is the procedure used to carry out the action.

### **3.1.21 action\_assignment**

An action\_assignment is an association of an action with product data.

— assigned\_action.

#### **3.1.21.1 assigned\_action**

The assigned\_action is the action which is to be associated with the product data.

### **3.1.22 action\_execution**

An action\_execution is an action which has been carried out.

— order.

#### **3.1.22.1 order**

An order is the action\_order against which the action\_execution was made.

### **3.1.23 action\_execution\_support\_resource**

The action\_execution\_support\_resource is the actual support\_resources used/consumed in each execution of an action.

— `executed_action`;

— `supporting_resource`;

### **3.1.23.1 `executed_action`**

The `executed_action` is the execution of an action that is performed by a `support_resource`.

### **3.1.23.1 `supporting_resource`**

The `supporting_resource` is the support resource (person or organization) that is executing the action.

### **3.1.24 `action_item`**

An `action_item` is the association of an action to a `product_version`.

— `items`.

#### **3.1.24.1 `items`**

Items are a set of `product_versions` which are associated to particular actions that are or are to be carried out.

### **3.1.25 `action_method`**

An `action_method` is a potential means of satisfying the requirements that are highlighted in a `requested_action`.

— consequence;

— purpose;

— requests.

### **3.1.25.1 consequence**

A consequence is an informal description of the effects of the `action_method`.

### **3.1.25.2 purpose**

The purpose is an informal description of the rationale behind the `action_method`.

### **3.1.25.3 requests**

The requests is `requested_actions` which could be satisfied by this `action_method`.

### **3.1.26 action\_method\_relationship**

An `action_method_relationship` is an association between two `action_methods`.

— name;



— description;

— relating\_method;

— related\_method.

### **3.1.26.1 name**

A name is the word, or group of words, by which the action\_method\_relationship is referred to.

### **3.1.26.2 description**

The description is text that relates the nature of the action\_method\_relationship.

### **3.1.26.3 relating\_method**

The relating\_method is one of the related actions.

### **3.1.26.4 related\_method**

The related\_method is the other related action.

### **3.1.27 action\_status**

An action\_status is the ranking which gives an indication of the state of an action.

EXAMPLE - Effectivity from a particular date or across specific batches are examples of action\_statuses.

— status;

— assigned\_action.

### **3.1.27.1 status**

The status of the action in terms of what state the action is in.

### **3.1.27.2 assigned\_action**

The assigned\_action is the action\_execution that has an assigned status..

### **3.1.28 address**

Aa address is the place where people and organizations may be reached.

— mail\_stop;

— postal\_box;

— street;

— street\_number;

— town;

— region;

— postal\_code;

— country;

— facsimile\_number;

— telephone\_number;

— electronic\_mail\_address.

### **3.1.28.1 mail\_stop**

The mail\_stop is an organization defined address for internal mail delivery.

### **3.1.28.2 postal\_box**

The postal\_box: is the number of a postal box.

### **3.1.28.3 street**

The street is the name of a street.

#### **3.1.28.4 street\_number**

The street\_number is the number of a building on a street.

#### **3.1.28.5 town**

The town is the name of a town.

#### **3.1.28.6 region**

The region is the name of a region.

EXAMPLE - The counties of Great Britain and the states of North America are examples of regions.

#### **3.1.28.7 postal\_code**

The postal\_code is the code that is used by the country's postal service.

#### **3.1.28.8 country**

The country is the name of a country.

#### **3.1.28.9 facsimile\_number**

The facsimile\_number is the number at which facsimiles may be received.

#### **3.1.28.10 telephone\_number**

The telephone\_number is the number at which telephone calls may be received.

### **3.1.28.11 electronic\_mail\_address**

The electronic\_mail\_address is the electronic address at which electronic mail may be received.

Formal propositions:

WR1: at least one of the attributes shall have a value.

### **3.1.29 approval**

An approval is a confirmation of the quality of the product data which it is related to.

— status;

— level.

EXAMPLE - One possible level of approval is "released for production"; this explicitly identifies the approved usage. Another possible level is "preliminary design completed"; this only implies the approved usage which will depend upon company—specific procedures.

#### **3.1.29.1 status**

The status of the approval in terms of whether or not that approval has been granted.

### **3.1.29.2 level**

The level is the type or level of approval in terms of the usage that the approval is for. This usage may be implied rather than explicit.

### **3.1.30 approval\_assignment**

An approval\_assignment is an association of a approval with product data.

— assigned\_approval.

#### **3.1.30.1 assigned\_approval**

The assigned\_approval is the approval which is to be associated with the product data.

### **3.1.31 approval\_date\_time**

A approval\_date\_time is the association of a date and/or time with an approval.

— date\_time;

— dated\_approval.

### **3.1.31.1 date\_time**

The date and/or time which is to be associated with the approval.

### **3.1.31.2 dated\_approval**

The approval which is to be associated with the date and/or time.

### **3.1.32 approval\_person\_organization**

A approval\_person\_organization is an association of a person and/or organization with an approval.

— person\_organization;

— authorized\_approval.

#### **3.1.32.1 person\_organization**

The person\_organization is the person and/or organization which authorizes the approval.

#### **3.1.32.2 authorized\_approval**

The authorized\_approval is the approval which is authorized by the person and/or organization.

### **3.1.33 approval\_role**

An approval\_role is is a function performed with respect to an approval.

— role.

### **3.1.33.1 role**

The role is the name of the performed function.

### **3.1.34 approval\_status**

An approval\_status is is the ranking which gives an indication of the state of an approval.

EXAMLPE - 'Approved' and 'disapproved' are examples of approval\_statuses.

— name.

### **3.1.34.1 name**

The name is the ranking of the approval.

### **3.1.35 approved\_item**

A approved\_item assigns an approval to a particular product\_version.



— items.

### **3.1.35.1 items**

Items are a set of approved\_items which identify the versions of particular products to which the approval is assigned.

### **3.1.36 assembly\_component\_usage**

The assembly component usage relates a constituent to its assembly. The assembly\_component\_usage entity is a subtype of the product\_definition\_usage entity that establishes a relationship between product\_definitions within one of the following three product structures:

— bill—of—material (BOM) structure;

— parts list structure;

— promissory use structure.

The assembly\_component\_usage entity has four subtypes:

— The quantified\_assembly\_component\_usage;

— The next\_assembly\_usage\_occurrence;

— The specified\_higher\_usage\_occurrence;

— promissory\_usage\_occurrence.

The `quantified_assembly_component_usage` represents the relationship between a constituent and an assembly where, for discrete constituents, several occurrences of the constituent are represented by the single constituent and a quantity representing the number of occurrences of it. The quantity represents a unit of measure other than a unitless number for non—discrete constituents. The `next_assembly_usage_occurrence` represents a relationship between a component and its immediate assembly in a product structure. The `specified_higher_usage_occurrence` shall be used to represent the explicit relationship between a descendent component and any ancestor higher level assembly. The `promissory_usage_occurrence` shall be used to represent intended relationships between a lower—level constituent and a higher level assembly, when intermediate constituents and their relationships are yet undetermined.

In a BOM graph structure, `product_definition` entities represent nodes and `next_assembly_usage_occurrence` or `quantified_assembly_component_usage` entities represent links.

In a parts list tree structure, a `product_definition` entity represents the root node. `Next_assembly_usage_occurrence` entities represent nodes at each intermediate level of the structure. The `specified_higher_usage_occurrence` entities enable links to higher levels of the structure.

In a promissory use graph structure, `product_definition` entities represent nodes, and `promissory_usage_occurrence` entities represent links between the nodes.

— `reference_designator`;

— `product_definition_relationship.relatng_product_definition`;

— `product_definition_relationship.related_product_definition`.

### **3.1.36.1 reference\_designator**

The `reference_designator` is the identifier for the `assembly_component_usage`, in addition to the `id` attribute inherited from the `product_definition_usage`.

NOTE — The reference designator attribute may be constrained to be unique by an application protocol.

### **3.1.36.2 product\_definition\_relationship.relatng\_product\_definition**

The product\_definition\_relationship\_relatng\_product\_definition is an assembly for which the related\_product\_definition is its constituent.

### **3.1.36.3 product\_definition\_relationship.related\_product\_definition**

The product\_definition\_relationship.related\_product\_definition is a constituent for which the relating\_product\_definition is its parent assembly.

### **3.1.37 assembly\_component\_usage\_substitute**

The assembly\_component\_usage\_substitute specifies that one constituent can be used as a substitute for another within a given assembly context.

The instance of the substitute constituent does not require the same spatial relationship or the same quantity. A substitute constituent does not require equivalent form, fit, and function of the constituent for which it is a substitute.

This entity defines one-way substitution only. Within a given context, if A is specified as a substitute for B, B is not assumed to be a substitute for A, unless explicitly stated so in another instance of the entity.

The assembly\_component\_usage\_substitute entity establishes an exclusive relationship between the referenced and substitute constituents.

The assembly\_component\_usage\_substitute entity may be used to eliminate the re-identification of all higher level assemblies when a new version of a lower level constituent is created.

— substitute.

Formal Propositions:

UR1: The combination of the base and substitute attributes shall be unique.

WR1: The value of the relating\_product\_definition attribute of both the base and the substitute attributes shall be the same; i.e., they should refer to the same assembly product\_definition.

WR2: The base and substitute attributes shall not be the same.

### **3.1.37.1 base**

The base is an assembly\_component\_usage for which the substitute may be used.

### **3.1.37.2 substitute**

The substitute is an assembly\_component\_usage which may be used for the base.

### **3.1.38 cage**

The cage is a code used to uniquely identifies a commercial or government entity and/or enterprise.

— cage\_code.

### **3.1.38.1 cage\_code**

The `cage_code` is the unique and alternate identifier of an organization.

### **3.1.39 calendar\_date**

A `calendar_date` is a date which is identified by a day in a month of a year.

— `day_component`;

— `month_component`.

#### **3.1.39.1 day\_component**

The `day_component` is the day element of the date.

#### **3.1.39.2 month\_component**

The `month_component` is the month element of the date.

### **3.1.40 classified\_item**

A `classified_item` applies `security_classification` to a particular `product_version`.

— **items.**

### **3.1.40.1 items**

Items are a set of `classified_items` which identify the versions of particular products to which the `security_classification_is` assigned.

### **3.1.41 concurrent\_action\_method**

A `concurrent_action_method` is a `process_action_method_relationship` where individual `action_methods` are complete when the collection of `action_methods` is complete.

The `concurrent_action_method` may be used to define either a peer relationship or a parent to child relationship between two `action_methods`. For a parent to child relationship, the parent is defined as the related `action_method`. For a peer relationship, the distinction between related and relating are not significant.

#### Informal propositions:

IP1: The individual `action_methods` in this collection shall be completed during completion of the longest `action_method` in the collection.

### **3.1.42 configuration\_design**

The configuration design relates a configuration controlled item and a product design intended to implement that item. Thus, the `configuration_design` entity shall represent the association of a `configuration_item` with a `product_version` to specify that the corresponding design is for the specific `configuration_item`.

NOTE - organizations establish this association before any actual units are planned and before any details of the design have been established.

— configuration;

— design.

Formal propositions:

UR1: The combination of the value of the configuration attribute and the value of the design attribute shall be unique.

### **3.1.42.1 configuration**

A `configuration_item` which specifies a `product_version` as a candidate for manufacturing actual units associated with the `configuration_item`.

### **3.1.42.2 design**

A `product_version` representing a design which is a candidate for use in manufacturing actual units associated with the configuration attribute.

### **3.1.43 configuration\_item**

A `configuration_item` is used to manage the composition of constituents for actual units of manufacture.

All configuration management within an organization is done using these `configuration_items`.

Configuration management is the identification of a `product_version` that realizes the `configuration_item`.

The product that is planned for manufacture is referred to as the `configuration_item`. It is usually visible to customers of the organization that does the configuration management. A `configuration_item` may be an entire `product_concept` or some portion thereof.

A `configuration_item` can be established prior to the existence of a corresponding `product_version`.

The association between a `configuration_item` and a corresponding `product_version` is established using a `configuration_design`.

A `configuration_item` is associated with a single `product_concept`.

An organization determines which products are to be under its configuration management control. These products become the configuration items of the organization. These are high level functional elements which act as the focal points for managing the effectivity of constituent lower level parts and assemblies.

— `item_concept`;

— `purpose`.

Formal propositions:

UR1: The value of the identification attribute shall be unique.

### **3.1.43.1 `item_concept`**

A `product_concept` associated with the `configuration_item`.

### **3.1.43.1 `purpose`**



A descriptive label providing a reason to create the item\_concept.

### **3.1.44 context\_dependent\_unit**

A context\_dependent\_unit is a unit which is not related to the SI system.

EXAMPLE — The number of parts in an assembly is a physical quantity measures in units that may be called "parts" but which cannot be related to an SI unit.

— name.

#### **3.1.44.1 name**

The word, or group of words, by which the context\_dependent\_unit is referred to.

### **3.1.45 contract**

A contract is a binding agreement.

NOTE — Contracts may be enforceable by law

— name;

— purpose;

— kind.

### **3.1.45.1 name**

The word, or group of words, by which the contract is referred to.

### **3.1.45.2 purpose**

An informal description of the reasons for the contract.

### **3.1.45.3 kind**

The contract's type.

## **3.1.46 contract\_assignment**

A `contract_assignment` is an association of a contract with product data.

— `assigned_contract`;

— `product`.

### **3.1.46.1 assigned\_contract**

The contract which is to be associated with the product data.

### **3.1.46.2 product**

The product data which is to be associated with the contract.

### **3.1.47 conversion\_based\_unit**

A `conversion_based_unit` is a unit that is defined on a `measure_with_unit`.

EXAMPLE - An inch is a `converted_unit`. It is from the Imperial system, its name is "inch" and it can be related to the SI unit, millimetre, through a `measure_with_unit` whose value is 25.4 millimetre. A foot is also a `converted_unit`. It is from the Imperial system, its name is "foot" and it can be related to an SI unit, millimetre, either directly or through the unit called "inch".

— name;

— conversion\_factor.

#### **3.1.47.1 name**

The word, or group of words, by which the `conversion_based_unit` is referred to.

#### **3.1.47.2 conversion\_factor**

The physical quantity from which the `converted_unit` is derived.

### **3.1.48 coordinated\_universal\_time\_offset**

A `coordinated_universal_time_offset` is used to relate a time to coordinated universal time by an offset (specified in hours and minutes) and a direction.

— `hour_offset`;

— `minute_offset`;

— `sense`.

### **3.1.48.1 `hour_offset`**

The number of hours by which a time is offset from coordinated universal time.

### **3.1.48.2 `minute_offset`**

The number of minutes by which a time is offset from coordinated universal time.

### **3.1.48.3 `sense`**

The direction of the offset.

### **3.1.49 `data_template`**

A type of product which defines in a skeleton manner, the makeup and format of a technical report, document, input/output screen or any set of desired information.

### **3.1.50 date**

A date is the identification of a moment in time occurring between midnight of one day and midnight of the day following.

— year\_component.

#### **3.1.50.1 year\_component**

The year in which the date occurs.

### **3.1.51 date\_and\_time**

A date\_and\_time is a moment of time on a particular day.

— date\_component;

— time\_component.

#### **3.1.51.1 date\_component**

The date element of the date time combination.

#### **3.1.51.2 time\_component**

The time element of the date time combination.

### **3.1.52 dated\_effectivity**

The dated effectivity specifies that a `product_definition_usage` is effective for a series of actual units produced during a given time period.

— `effectivity_start_date`;

— `effectivity_end_date`.

#### **3.1.52.1 effectivity\_start\_date**

The date and time at which the `product_definition_usage` identified by the `design_usage` attribute becomes effective.

#### **3.1.52.2 effectivity\_end\_date**

The date and time at which the `product_definition_usage` identified by the `design_usage` attribute is no longer effective. If no value is given the end date for the effectivity is not yet determined.

### **3.1.53 derived\_unit**

A `derived_unit` is an expression of units.

— `elements`.

Formal propositions:

WR1: there shall be either more than one member in the elements set or the value of the exponent of the single element of the elements set shall not be equal to one.

### **3.1.53.1 elements**

The group of units and their exponents that define the derived\_unit.

### **3.1.54 derived\_unit\_element**

A derived\_unit\_element is one of the unit quantities which makes up a derived\_unit.

EXAMPLE - Newtons per square millimetre is a derived unit. It has two elements, Newton whose exponent has a value of 1 and millimeter whose exponent is  $-2$ .

— unit;

— exponent.

### **3.1.54.1 unit**

The fixed quantity which is used as the mathematical factor.

### **3.1.54.2 exponent**

The power that is applied to the unit attribute.

### 3.1.55 dimensional\_exponents

The dimensionality of any quantity can be expressed as a product of powers of the dimensions of base quantities. The dimensional\_exponents entity defines the powers of the dimensions of the base quantities. All the physical quantities are founded on seven base quantities.

NOTE - Length, mass, time, electric current, thermodynamic temperature, amount of substance, and luminous intensity are the seven base quantities.

EXAMPLE - A length of 2 millimetres has a length exponent of 1. The remaining exponents are equal to 0. A velocity of 2 millimetres per second has a length exponent of 1 and a time exponent of  $-1$ . The remaining exponents are equal to 0.

— length\_exponent;

— mass\_exponent;

— time\_exponent;

— electric\_current\_exponent;

— thermodynamic\_temperature\_exponent;

— amount\_of\_substance\_exponent;

— luminous\_intensity\_exponent.



### **3.1.55.1 length\_exponent**

The power of the length base quantity.

### **3.1.55.2 mass\_exponent**

The power of the mass base quantity.

### **3.1.55.3 time\_exponent**

The power of the time base quantity.

### **3.1.55.4 electric\_current\_exponent**

The power of the electric current base quantity.

### **3.1.55.5 thermodynamic\_temperature\_exponent**

The power of the thermodynamic temperature base quantity.

### **3.1.55.6 amount\_of\_substance\_exponent**

The power of the amount of substance base quantity.

### **3.1.55.7 luminous\_intensity\_exponent**

The power of the luminous intensity base quantity.

### **3.1.56 discrepant\_product**

Identifies a product\_version that fails to satisfy design nominal criteria.

— failure\_rate.

#### **3.1.56.1 failure\_rate**

The failure\_rate is the number of failures a product has failed to operate correctly.

### **3.1.57 document**

A document is an unambiguous reference to a formal standard or document. A document is a type of product.

— kind;

— size.

#### **3.1.57.1 kind**

The sort of data that the document describes.

#### **3.1.57.2 size**

The size is the relative measurement of the document.

EXAMPLE - 12,345 bytes or 8 pages are examples of a size of a document.

### **3.1.58 document\_reference**

A document\_reference is an association of a document with product data.

— assigned\_document.

#### **3.1.58.1 assigned\_document**

The document which is to be associated with the product data.

### **3.1.59 document\_type**

A document\_type is the sort of data that the formal standards or documents are being used to describe in a particular context..

EXAMPLE - 'Material', surface finish', and 'heat treatment process' are all pieces of data that can be described implicitly, by reference to other documents (such as DIN documents), rather than explicitly every time they are used.

— product\_data\_type.

### **3.1.59.1 product\_data\_type**

The product\_data\_type is the name of the sort of data that the document is being used to describe.

### **3.1.60 enhancement\_product**

An enhancement\_product is the identification of a need for new or improved product functionality.

### **3.1.61 enterprise**

A type of organization that identifies a supplier/manufacturer/consumer of a product\_version (in-house or external).

### **3.1.62 file\_folder**

The association of a product\_version to a file or folder.

— representative\_product;

— file\_type.

#### **3.1.62.1 representative\_product**

The representative\_product is the product which is represented by the file or folder.

### **3.1.62.2 file\_type**

The file\_type defines whether the file\_folder instance is a file or a folder.

### **3.1.63 hardware\_software**

A hardware\_software is a type of system. It defines a physical implementation of a computer system architecture.

### **3.1.64 local\_time**

A local\_time is a moment of occurrence measured by hour, minute, and second. It represents one instant of time on a 24 hour clock.

NOTE - This construct is used to represent a moment in time whereas time measures represent amounts of time.

EXAMPLE - 1500 hours is an instant in time whereas 15 hours is an amount of time.

— hour\_component;

— minute\_component;

— second\_component.

#### **3.1.64.1 hour\_component**

The hour\_component is the number of hours.

### **3.1.64.1 minute\_component**

The minute\_component is the number of minutes.

### **3.1.64.1 second\_component**

The second\_component is the number of seconds.

Formal propositions:

WR1: the seconds attribut shall only exist if the minute attribute exists.

### **3.1.65 lot\_effectivity**

This lot effectivity specifies that a product\_definition\_usage is effective for a specific quantity of actual products. The product lot has an identifier. If the lot contains individual units, these need not be identified.

— effectivity\_lot\_id;

— effectivity\_lot\_size.

#### **3.1.65.1 effectivity\_lot\_id**

The effectivity\_lot\_id is an identifier for the lot of the actual product. The product\_definition\_usage

identified by the inherited `design_usage` attribute is effective for this lot.

### **3.1.65.2 effectivity\_lot\_size**

The `effectivity_lot_size` is a measure of the size of the effective lot.

### **3.1.66 make\_from\_usage\_option**

The `make_from_usage_option` identifies that a product is made from another product through machining or some other unspecified process.

In situations in which a product is made from another product using a sequence of processes, the intermediate products will be related using the `make_from_usage_option` entity.

A product to be modified can be an assembly.

NOTE 1 - Generally, the `assembly_component_usage` differs from the `make_from_usage_option` in that the constituents of an assembly are used in the assembly without any change.

The `make_from_usage_option` represents the fact that any actual unit of one design can be manufactured by consuming or modifying an actual unit of another design;

NOTE 2 - Typically the consumed product is referred to as stock or raw material.

The `make_from_usage_option_group` is used to represent one specific combination of products that can be made from a single product;

NOTE 3 - Typically the single product is referred to as stock or raw material.

The relationship concept represented by the `make_from_usage_option` applies to designs, represented by `product_definitions`, rather than the actual units of the designs. A `make_from_usage_option` relationship is independent of any specific manufactured instances of actual units, and is represented by the attribute references, inherited from the supertype entity, to the `relating_product_definition` and `related_product_definition`.

A `product_definition` may be the `relating_product_definition` of many `make_from_usage_option` relationships, and a `product_definition` may be the `related_product_definition` of many `make_from_usage_option` relationships. Further, there may be multiple `make_from_usage_option` instances referencing the same `relating_product_definition` and `related_product_definition` pair of `product_definitions`.

EXAMPLE 6 - Consider the case of a shaft which can be machined from either a casting or a forging. All three, the shaft, the forging and the casting, are represented by separate instances of `product_definitions`. Two instances of the `make_from_usage_option` entity exist, one between the `relating_product_definition` shaft and the `related_product_definition` forging, the other between the `relating_product_definition` shaft and the `related_product_definition` casting.

— `ranking`;

— `ranking_rationale`;

— `quantity`;

— `product_definition_relationship.relying_product_definition`;

— `product_definition_relationship.related_product_definition`.

Formal propositions:

WR1: The value of `ranking` shall be positive.



WR2: The value of quantity shall be positive.

### **3.1.66.1 ranking**

The ranking is an integer which ranks the preference for use of the related\_product\_definition input product\_definition among all make\_from\_usage\_option instances with the same value for the inherited relating\_product\_definition attribute. This is a positive integer value that only has meaning when comparing it with corresponding values for make\_from\_usage\_options sharing the same relating\_product\_definition product\_definition. It is a relative ranking value, not an absolute ranking. A lower value indicates a higher preference for the related\_product\_definition product\_definition, and a higher value indicates a lower preference.

NOTE - Special care is required when assigning these values. If different organizations use different ranges of values, and if populated data sets from these organizations are merged, and multiple make\_from\_usage\_— options from both organizations then exist in the merged file for a single relating\_product\_definition product\_definition, then non—comparable values for this attribute may result.

### **3.1.66.2 ranking\_rationale**

The ranking\_rationale is the text which describes the rationale used for the ranking.

EXAMPLE 7 - Examples of ranking\_rationale are cost and long lead time.

### **3.1.66.3 quantity**

The quantity is the number of physical instances of the relating\_product\_definition product\_definition that can be made from one unit of a related\_product\_definition product\_definition.

### **3.1.66.4 product\_definition\_relationship.relatating\_product\_definition**

A product\_definition\_relationship.relatating\_product\_definition is a product\_definition made from the related\_product\_definition product.

### **3.1.66.5 product\_definition\_relationship.related\_product\_definition**

A product\_definition\_relationship.related\_product\_definition is a product\_definition from which the relating\_product\_definition is made.

### **3.1.67 measure\_with\_unit**

A measure\_with\_unit is the specification of a physical quantity.

— value\_component;

— unit\_component.

#### **3.1.67.1 value\_component**

The value of the physical quantity when expressed in the specified units.

#### **3.1.67.2 unit\_component**

The unit in which the physical quantity is expressed.

#### **Formal propositions:**

WR1: the unit shall be a valid unit for the kind of measure.

### **3.1.68 mechanical\_system**

A `mechanical_system` is a type of system. It defines the physical make-up of a system, subsystem, sub-subsystem for a product.

### **3.1.69 named\_unit**

A `named_unit` is a unit quantity associated with the word, or group of words, by which the unit is identified.

— dimensions.

#### **3.1.69.1 dimensions**

dimensions: the exponents of the base properties by which the `named_unit` is defined.

### **3.1.70 next\_assembly\_usage\_occurrence**

The `next_assembly_usage_occurrence` is the relationship between a child constituent and its immediate parent assembly in a product structure. It represents the use of individual occurrences of constituents. The use of the same constituent may be represented by another distinct `next_assembly_usage_occurrence` instance for the purpose of assigning a position and orientation for the constituent.

**NOTE** - An application algorithm can derive an indented parts list for a product by sequentially tracing through a structure of `next_assembly_usage_occurrence` instances. A similar algorithm can be used to calculate the position and orientation of each occurrence of every constituent relative to its higher level assemblies within a BOM.

— product\_definition\_relationship.relatng\_product\_definition;

— product\_definition\_relationship.related\_product\_definition.

### **3.1.70.1 product\_definition\_relationship.relatng\_product\_definition**

The product\_definition\_relationship.relatng\_product\_definition is an assembly for which the related\_product\_definition is its immediate constituent.

### **3.1.70.2 product\_definition\_relationship.related\_product\_definition**

The product\_definition\_relationship.related\_product\_definition is a constituent for which the relating\_product\_definition is its immediate parent assembly.

### **3.1.71 ordered\_action**

An ordered\_action is the formal notification that authority has been given to perform an action. An action\_order is the result of the processing of requested\_actions.

NOTE - The distinction between a requested\_action and an ordered\_action is the level of authority that is associated with it. Anyone can submit a requested\_action whereas only authorized people or organizations can submit ordered\_actions that are to be acted upon. A request asks for action whereas an order demands action.

— name;

— description;

— analysis;

— comment;

— requests.

### **3.1.71.1 name**

A name is the word, or group of words, by which the `ordered_action` is referred to.

### **3.1.71.2 description**

The description is the text that relates the nature of the `ordered_action`.

### **3.1.71.3 analysis**

The analysis is an informal description of the results of the analysis that was carried out on the elements of the requests set.

EXAMPLE - The fact that two different requests are asking for the same effect could be recorded in this attribute.

### **3.1.71.4 comment**

The comment is an informal description of any other pertinent information.

### **3.1.71.5 requests**

The requests are the `requested_action` that this `ordered_action` relates to.

### **3.1.72 ordinal\_date**

An ordinal\_date is a date which is identified by a day of a year.

— day\_component.

Formal propositions:

WR1: the day\_component shall be between 1 and 365 if the year\_component is not a leap year; otherwise the day\_component shall be between 1 and 366.

#### **3.1.72.1 day\_component**

The day\_component is the day element of the date.

### **3.1.73 organization**

An organization is an administrative structure.

— cage\_code.

#### **3.1.73.1 cage\_code**

The cage\_code is the unique and alternate identifier of an organization.

### **3.1.74 organizational\_address**

A `organizational_address` is an address where organizations are located.

— organizations.

#### **3.1.74.1 organizations**

The organizations are the organizations located at the address.

### **3.1.75 organizational\_project**

An `organizational_project` is project for which one or more organizations are responsible.

— name;

— description;

— `responsible_organization`.

#### **3.1.75.1 name**

The name is the word, or group of words, by which the `organizational_project` is referred to.

#### **3.1.75.2 description**

The description is the text that relates the nature of the organizational\_project.

### **3.1.75.3 responsible\_organization**

The responsible\_organization is the organizations which are responsible for the project.

### **3.1.76 part**

A part is a product that is intended to be produced or employed in a production process. A part is the type of product that is a discrete product of the organization.

— part\_type;

— part\_function\_type;

— part\_configuration\_identifier.

#### **3.1.76.1 part\_type**

The part\_type is the further classification of a part.

#### **3.1.76.2 part\_function\_type**

The part\_fuction\_type is the further functional classification of a part.

#### **3.1.76.3 part\_configuration\_identifier**



The `part_configuration_identifier` is the identification of the configuration of the part.

### **3.1.77 person**

A person is an individual human being.

— `last_name`;

— `first_name`;

— `middle_name`;

— `prefix_titles`;

— `suffix_titles`.

Formal propositions:

WR1: either the `last_name` or the `first_name` shall be defined.

#### **3.1.77.1 last\_name**

The `last_name` is the person's surname.

#### **3.1.77.2 first\_name**

The `first_name` is the first element of the person's list of forenames.

### **3.1.77.3 `middle_name`**

The `middle_name` is the person's other forenames, if there are any.

### **3.1.77.4 `prefix_titles`**

The `prefix_titles` is the word, or group of words, which specify the person's social and/or professional standing and appear before his/her names.

### **3.1.77.5 `suffix_titles`**

The `suffix_titles` is the word, or group of words, which specify the person's social and/or professional standing and appear after his/her names.

## **3.1.78 `person_and_organization`**

A `person_and_organization` is a person in an organization.

— `the_person`;

— `the_organization`.

### **3.1.78.1 `the_person`**

The `the_person` is the person who is related to the organization.

### **3.1.78.2 the\_organization**

The the\_organization is the organization to which the person is related.

### **3.1.79 personal\_address**

A personal\_address is an address where a person resides.

— people.

#### **3.1.79.1 people**

The people are the people who reside at the address.

### **3.1.80 physical\_unit**

A uniquely identifiable physical manifestation of a product\_version design. A tracked instance of a product\_version (that is, a serialized unit or lot).

— configuration.

#### **3.1.80.1 configuration**

The configuration is the configuration\_design which is associated to a physical instantiation of a product\_version.

### 3.1.81 planned\_effectivity

The planned effectivity defines common effectivity attributes for items under configuration control. The planned\_effectivity entity is used by an organization to specify effectivity of product\_definition\_usages.

EXAMPLE 13 - A user may want to specify that certain product\_definition\_usages are to be effective for a configuration\_item. A 200 HP engine is to be effective starting on a certain date. This information is captured prior to any production plans exist for the 200 HP engine in a planned\_effectivity entity.

Configuration management is the association of the appropriate versions of a product to build a configuration\_item. This association is referred to as planned\_effectivity.

There are three ways to apply planned\_effectivity. They are:

a) serial\_numbered\_effectivity, where the planned\_effectivity is based on serial numbered instances of manufactured products.

b) dated\_effectivity, where the planned\_effectivity is based on dates when instances of the product are manufactured.

c) lot\_effectivity, where the planned\_effectivity is based on instances of lots of products manufactured.

The subtypes of this entity represent different situations in which the specified design\_usage is effective for actual units of a configuration\_item.

— configuration;

— design\_usage;

— identification.

#### Formal propositions:

UR1: The combination of the value of the configuration attribute, the value of the design\_usage attribute, and the value of the identification attribute shall be unique.

WR1: The design\_usage shall refer to a constituent of the product\_version referenced by the configuration\_design.

### **3.1.81.1 configuration**

The configuration is a configuration\_design whose product\_version is contained in the set of product\_definition\_usages that constitute the configuration\_item of the configuration\_design.

### **3.1.81.2 design\_usage**

A design\_usage is a product\_definition\_usage instance which the planned\_effectivity entity specifies as being effective.

### **3.1.81.3 identification**

The identification is an identifier for the planned\_effectivity.

### **3.1.82 process\_action\_method\_relationship**

A process\_action\_method\_relationship is an action\_method\_relationship that is specified as part of a process. The process\_action\_method\_relationship establishes a collection of action\_methods.

The `process_action_method_relationship` may be used to define either a peer relationship or a parent to child relationship between two `action_methods`. For a parent to child relationship, the parent is defined as the related `action_method`.

### **3.1.83 product**

A product is a physically realizable object that is produced by a natural process or manufacture.

EXAMPLE - Production, construction, manufacture, and fabrication are all examples of processes.

EXAMPLE - The ball-point pen, its cap, and the assembly of the cap and the ball-point pen are all physically realizable objects.

— `id`;

— `name`;

— `description`;

— `frame_of_reference`.

#### Formal propositions:

UR1: every product's identification shall be unique.

#### **3.1.83.1 id**

The id is the identification of the product.

EXAMPLE — Part numbers and stock item numbers are examples of product identifiers.

### **3.1.83.2 name**

The name is the word, or group of words, by which the product is referred to.

EXAMPLE — "Ball—point pen", "cap", and "nib" are examples of product.names.

### **3.1.83.3 description**

The description is the text that relates the nature of the product.

### **3.1.83.4 frame\_of\_reference**

The frame\_of\_reference is the context within which the product was defined.

### **3.1.84 product\_anomaly**

The product\_anomaly is the identification of a nonconformance or a deviation from design nominal conditions for a product.

— anomaly\_cause;

— anomaly\_type;

— detection\_method;

— product\_anomaly\_description;

— product\_anomaly\_id.

#### **3.1.84.1 anomaly\_cause**

An anomaly\_cause specifies a narrative identifying the reason why the nonconformance occurred.

#### **3.1.84.2 anomaly\_type**

An anomaly\_type specifies the type of product\_anomaly as being either an product\_issue, product\_concern, or an product\_flaw.

#### **3.1.84.3 detection\_method**

The detection\_method specifies the procedure that a system, sub-system or assembly was evaluated and determined to be nonconforming.

#### **3.1.84.4 product\_anomaly\_description**

The description specifies a narrative account describing the nonconformance.

#### **3.1.84.5 product\_anomaly\_id**



An id specifies the unique identification of a product\_issue, product\_concern, or a product\_flaw that is associated with a product.

### **3.1.85 product\_anomaly\_disposition**

The product\_anomaly\_disposition is the actual resolution applied to a product\_anomaly.

— anomalized\_product;

— disposition\_action.

#### **3.1.85.1 anomalized\_product**

The anomalized\_product specifies the identification of a product\_anomaly.

#### **3.1.85.2 disposition\_action**

The disposition\_action specifies the performance of an action\_execution for answering the disposition of a product to the satisfaction of the controlling interest.

### **3.1.86 product\_change**

An product\_change is the creation of a new product that results from an anomaly or concern about a baseline product.

NOTE - This entity identifies the new product as well as the baseline product that the new version was based upon, due to an anomaly or concern as well as the authorization that accounts for the product\_change.

— baseline\_product;

— baseline\_product\_disposition;

— reasons;

— resulting\_product.

### **3.1.86.1 baseline\_product**

The baseline\_product specifies the product that undergoes a change process and results in a new product.

### **3.1.86.2 baseline\_product\_disposition**

The baseline\_product\_disposition specifies the resolution that is being applied to a baseline\_product to satisfy an anomaly.

### **3.1.86.3 reasons**

The reason specifies the rationale of why a product\_change took place.

### **3.1.86.4 resulting\_product**

The resulting\_product specifies the product that results from a change process.

### 3.1.87 product\_classification

A product\_classification is an association of security\_classification with product data.

— items.

#### 3.1.87.1 items

The items is the product data which is assigned a security\_classification.

### 3.1.88 product\_concept

The product\_concept is the idea of a product as defined by customer needs. The product\_concept and its features may be identified as configuration items to control their manufacture. A product concept may exist before a product has been defined. A product concept identifies a selection of product features or capabilities.

A product concept identifies a deliverable product as perceived by the customer. A product concept is often used to identify a selection of product features or capabilities.

A product concept may be composed of several configuration items.

Note - A product\_concept will often correspond to the highest level item(s) manufactured by an organization for a customer. It may be characterized by a set of product features identified by the customers or derived from customers' needs. The definition of product concepts is often driven by marketing.

EXAMPLE - If an organization manufactures cars and engines for cars, the cars will be represented by product\_concept instances. If another organization manufactures engines for cars, then the engines will be represented as product\_concept in that organization.

— product\_concept\_context.

### **3.1.88.1 product\_concept\_context**

The product\_concept\_context is a market context in which the product\_concept is defined.

### **3.1.89 product\_concern**

The product\_concern is a type of product\_anomaly that expresses a concern for a particular product.

### **3.1.90 product\_definition**

A product definition is the identification of a characterization of a product\_version in a particular application context.

NOTE - A product\_definition is characterized by properties which refer to it.

EXAMPLE - A product's physical design may be one product\_definition whilst the functional design of the same product may be a different product\_definition. Both product\_definitions would be related to the same product\_version but would be used in different application contexts.

— description;

— version;

— frame\_of\_reference.

### **3.1.90.1 description**

The description is the text that relates the nature of the product\_definition.

### **3.1.90.2 version**

The version is the product\_version to which the product\_definition relates.

### **3.1.90.3 frame\_of\_reference**

The frame\_of\_reference is the product\_definition\_context in which the product\_definition or product\_definition data is used.

### **3.1.91 product\_definition\_relationship**

A product\_definition\_relationship is an association between two product\_definitions. An association may exist between product\_definitions that relate to different products or between different definitions of the same product.

**EXAMPLE** - The relationships within a bill of materials structure are examples of product\_definition\_relationships that associate different products. The relationship between a sketch and a detailed design is an example of a product\_definitionrelationship that associates different definitions of a single product.

A single product\_definition may be used more than once within the description of a product.

**NOTE** - The same component could be used more than once in the same assembly. Each usage of the component would be specified as an instance of the product\_definition\_relationship entity.

— id;

— name;

— description;

— relating\_product\_definition;

— related\_product\_definition.

### **3.1.91.1 id**

The id is the identification of the product\_definition\_relationship .

### **3.1.91.2 name**

The name is the word, or group of words, by which the product\_definition\_relationship is referred by.

### **3.1.91.3 description**

The description is the text that relates the nature of the product\_definition\_relationship.

### **3.1.91.4 relating\_product\_definition**

The relating\_product\_definition is one of the product\_definitions which is a part of the relationship.

EXAMPLE - If the product\_definition\_relationship is an assembly component relationship the

relating\_product\_definition may be the assembly.

### **3.1.91.5 related\_product\_definition**

The related\_product\_definition is the other product\_definition which is a part of the relationship.

EXAMPLE - In an assembly the related\_product\_definition may be the product\_definition that is an element of the assembly.

### **3.1.92 product\_definition\_usage**

The product\_definition\_usage is a subtype of the product\_definition\_relationship entity for use within the context of product structure definition and management. This subtype adds meaning to the two attributes: relating\_product\_definition, related\_product\_definition.

The subtypes of this entity represent different kinds of product structure relationships between the referenced pair of product\_definitions. One subtype, make\_from\_usage\_option, represents the relationship between a product and another product, where one product is made from the other. The other subtype, assembly\_component\_usage, represents the relationship between an assembly and one of its constituents.

- product\_definition\_relationship.id;
  
- product\_definition\_relationship.relatating\_product\_definition;
  
- product\_definition\_relationship.related\_product\_definition.

Formal propositions:

UR1: The inherited id, relating\_product\_definition and related\_product\_definition, uniquely identifies an instance of product\_definition\_usage.

WR1: The graph structure of product\_definition nodes and product\_definition\_usage links shall be acyclic. Each product\_definition shall not be a descendant of itself in the graph structure.

### **3.1.92.1 product\_definition\_relationship.id**

The product\_definition\_relationship.id is an identifier for a usage of a product\_definition. It is used to distinguish between two instances of product\_definition\_usage where the pair of product\_definition attributes are the same

EXAMPLE 5 - If four identical bolts are used to attach two plates, there may be a need to identify one specific bolt for some purpose. It needs to be torqued to a greater degree than the rest. The id attribute then is used to identify this specific bolt's requirement, even though all four bolt product\_definition\_usages will have the same attribute pair of product\_definitions.

### **3.1.92.2 product\_definition\_relationship.relatng\_product\_definition**

The product\_definition\_relationship.relatng\_product\_definition is a product\_definition that is made from or serves as the assembly for the related\_product\_definition.

### **3.1.92.3 product\_definition\_relationship.related\_product\_definition**

The product\_definition\_relationship.related\_product\_definition is a product\_definition from which the relating\_product\_definition is made or which is the component in the relating\_product\_definition assembly.

### **3.1.93 product\_flaw**

The description of a nonconformance or flaw in, on or about a product\_version.

— product\_flaw\_type.



### **3.1.93.1 product\_flaw\_type**

The `product_flaw_type` is the further classification of the type of flaw that is associated to a product.

### **3.1.94 product\_flaw\_classification**

The `product_flaw_classification` is the specification of one or more flaw categories that a `product_flaw` belongs to.

— `classified_product`;

— `flaw_class_identifier`.

#### **3.1.94.1 classified\_product**

The `classified_product` specifies the `product_flaw` being classified.

#### **3.1.94.2 flaw\_class\_identifier**

The `flaw_class_identifier` specifies the classification or type of a `product_flaw` as inherent, natural failure, or caused by another `product_version`.

### **3.1.95 product\_issue**

The identification of special issues or concerns that are not flaws but may require further action.

### **3.1.96 product\_process\_step**

The product\_process\_step is the association of a product with the process\_step to be performed on or by the product.

— products.

#### **3.1.96.1 products**

The product which is to be associated with the process\_step.

### **3.1.97 product\_requiring\_change**

Identifies a product\_version that does not satisfy a particular requirement. A product\_requiring\_change is a product\_version that is changed because of the identification of a flaw or need for capability enhancement .

— requiring\_change\_product;

— anomalized\_products;

— product\_change\_requirement\_type.

#### **3.1.97.1 requiring\_change\_product**

The requiring\_change\_product specifies the action\_execution that will satisfy the change requirement.

### **3.1.97.2 anomalized\_products**

The anomalized\_products specifies the product\_anomaly that that will be addressed by the change.

### **3.1.97.3 product\_change\_requirement\_type**

The product\_change\_requirement\_type specifies whether the reason for a product change is either a discrepancy or enhancement.

## **3.1.98 product\_responsibility**

The product\_responsibility specifies the association of a organizational\_project to a product.

— project;

— product.

### **3.1.98.1 project**

The project is the organizational\_project that is associated to the product.

### **3.1.98.2 product**

The product specifies the product that is associated to an organizational\_project.

### **3.1.99 product\_state**

The `product_state` specifies the lifecycle state of a product.

— `state_name`;

— `product`;

— `action_transition`.

#### **3.1.99.1 state\_name**

The `state_name` is the word, or group of words, by which the `product_state` is referred to.

#### **3.1.99.2 product**

The `product` specifies the `product_version` that has the associated lifecycle state.

#### **3.1.99.3 action\_transition**

The `action_transition` specifies the `action_execution` that transitioned the `product_version` to a given lifecycle state.

### **3.1.100 product\_version**

A `product_version` is an identified version of a product that differs from other versions in some significant

way. However, it is insufficiently different to be regarded as a different product.

NOTE - At any given time there may be multiple active and obsolete versions for the same product.

— version\_id;

— description;

— of\_product.

Formal propositions:

UR1: the version\_id of each product\_version that is related a single product (through their ofproduct attributes) shall be unique within the collection of product\_versions which are related to that product.

### **3.1.100.1 version\_id**

The version\_id is the unique identification of the product\_version in the context of the product that it relates to.

EXAMPLE — Part version number is an example of a product\_version identifier.

### **3.1.100.2 description**

The description is the text the relates the nature of the product\_version.

NOTE - The descriptions of different versions of a single product could identify differences in the purpose and function of each version.

### **3.1.100.3 of\_product**

The of\_product is the product that the product\_version is a version of.

NOTE - A product is associated with one or more product\_versions through the inverse of this relationship.

### **3.1.101 program**

A type of organization denoting a particular organized thrust or development effort.

EXAMPLE - The B-1B Aircraft Program is an example of a program.

### **3.1.102 promissory\_usage\_occurrence**

The promissory usage occurrence is the intention to use constituent product\_definition in an assembly product\_definition. It is used when the product structure is not completely defined. In such a situation, it is still possible to relate an assembly to a constituent to capture the intent that the constituent will be eventually used. The promissory\_usage\_occurrence represents the relationship between a constituent and an ancestor assembly within an overall product structure without any specification of the intermediate assemblies being represented.

— product\_definition\_relationship.relatng\_product\_definition;

— product\_definition\_relationship.related\_product\_definition.

#### **3.1.102.1 product\_definition\_relationship.relatng\_product\_definition**

The `product_definition_relationship.relatering_product_definition` is an assembly for which the `related_product_definition` is a constituent, and the details of the product structure are not completely defined.

### **3.1.102.2 `product_definition_relationship.related_product_definition`**

The `product_definition_relationship.related_product_definition` is a constituent for which the `relatering_product_definition` is an assembly, and the details of the product structure are not completely defined.

### **3.1.103 `quantified_assembly_component_usage`**

The `quantified_assembly_component_usage` establishes the relationship between an assembly and one of its constituents, when there is a need to specify the quantity of the child constituent used in the assembly.

NOTE - Generally for production planning or material planning purposes several occurrences of a constituent are lumped together and a quantity is specified to account for the several occurrences. A typical example would be the specifying of an occurrence of a rivet used for joining airplane structures and denoting the number of such rivets used on the entire plane. If each of the occurrences of the rivets used is to be specified, then the `next_assembly_usage_occurrence` entity may be used. As many instances of the `next_assembly_usage_occurrence` as the number of occurrences of the rivets will exist.

— quantity;

— `product_definition_relationship.relatering_product_definition`;

— `product_definition_relationship.related_product_definition`.

#### **3.1.103.1 quantity**

The quantity is a measure of how many or how much of the constituent is used in the assembly.

### **3.1.103.2 product\_definition\_relationship.relying\_product\_definition**

The product\_definition\_relationship.relying\_product\_definition is an assembly for which the related\_product\_definition is its constituent, and where the quantity of the constituent may be specified.

### **3.1.103.3 product\_definition\_relationship.related\_product\_definition**

The product\_definition\_relationship.related\_product\_definition is an assembly for which the relating\_product\_definition is its parent assembly, and where the quantity of the constituent may be specified.

### **3.1.104 recommended\_support\_resource**

A support\_resource that is recommended/required to assist, accomodate/facilitate, the performance of an action\_item such as design, production, training, operation, and/or maintenance.

— recommended\_action;

— supporting\_resource.

#### **3.1.104.1 recommended\_action**

The recommended\_action is the recommendation of an action to be performed on a product\_version by a support\_resource.



### **3.1.104.1 supporting\_resource**

The `supporting_resource` is the support resource (person or organization) that is recommended to perform the action.

### **3.1.105 related\_change**

A `related_change` is a type of `product_requiring_change` that identifies a `product_requiring_change` due to an anomaly with another `product_requiring_change` .

— `anomalized_product`;

— `related_change_product`.

#### **3.1.105.1 anomalized\_product**

An `anomalized_product` specifies the identification of a product anomaly that has identified an additional `product_requiring_change`.

#### **3.1.105.2 related\_change\_product**

The `related_change_product` is a product that has been identified as needing to be changed due to the change of another product.

### **3.1.106 requested\_action**

A `requested_action` is a formal notification of a desire for action to be taken.

— id;

— version;

— purpose;

— description.

### **3.1.106.1 id**

The id is the means of identification of the requested\_action.

### **3.1.106.2 version**

The version is the identification of the version of the requested\_action.

### **3.1.106.3 purpose**

The purpose is an informal description of the reason for the requested\_action.

### **3.1.106.4 description**

The description is an informal definition of the requested\_action.

### **3.1.107 reuse\_part**

A reuse\_part is a RASSP part that may be reused for different signal processor designs.

### **3.1.108 role**

A role is the support resource context in which a user performs a given process\_step on a product.

— role\_name.

#### **3.1.108.1 role\_name**

The role\_name is the nomenclature used to describe the role that a user plays in the performance of a task. A role\_name may be considered a user job classification.

EXAMPLE - Examples of role\_names are "designer", "manager", and "checker".

### **3.1.109 security\_classification**

A security classification is the level of confidentiality that is required for the purpose of product data protection.

— name;

— purpose;

— security\_level.

### **3.1.109.1 name**

The name is the word, or group of words, by which the security\_classification is referred to.

### **3.1.109.2 purpose**

The purpose is an informal description of the intent of the security\_classification.

### **3.1.109.3 security\_level**

The security\_level is the category of the security\_classification.

### **3.1.110 security\_classification\_assignment**

A security\_classification\_assignment is an associaton of a security\_classification with product data.

— assigned\_security\_classification.

#### **3.1.110.1 assigned\_security\_classification**

The assigned\_security\_classification is the security\_classification which is to be associated with the product data.

#### **3.1.111 security\_classification\_level**

A `security_classification_level` is a category of security.

EXAMPLE - 'Confidential', 'secret', 'and top secret' are examples of `security_classification_levels`.

— `name`.

### **3.1.111.1 name**

The `name` is the word, or group of words, by which the `security_classification_level` is spoken of or referred to.

### **3.1.112 sequential\_method**

A `sequential_method` is a `serial_action_method` where each of the `action_methods` are completed in a specified order. The sequence is such that a `sequential_method` with a lower index is completed before those with a higher index.

— `sequence_position`.

Informal propositions:

IP1: There shall be only one `sequential_method` with the same `sequence_position` within a given context or `action_method`.

NOTE - This means that for any instance of `sequence_method`, there only exists one `sequential_method` with the same `sequence_position`.

### **3.1.112.1 sequence\_position**

The `sequence_position` is the relative position of the `sequential_method` within the ordered collection of `action_methods`.

### **3.1.113 serial\_action\_method**

A `serial_action_method` is a `process_action_method_relationship` where individual `action_methods` are complete when the collection of `action_methods` is complete. The `action_methods` in the collection must be completed in a manner whereby one `action_method` must be complete before the next `action_method` is initiated.

The `serial_action_method` may be used to define either a peer relationship or a parent to child relationship between two `action_methods`. For a parent to child relationship, the parent is defined as the related `action_method`. For a peer relationship, the distinction between related and relating are defined by the application resource or the application protocol.

NOTES - The sequential ordering of parent to child relationships is specified through `sequential_method`.

EXAMPLE - A peer relationship `serial_action_method` has two `action_methods` that define the process of turning on a light or turning off a light. The existing state of the light is off. The first `action_method` is turning on the light. The first `action_method` must be completed before the second `action_method` is initiated. The second `action_method` is the related `action_method`. The `serial_action_method` specifies the ordered completion of activities that do not overlap during execution.

#### Informal propositions:

IP1: Individual `action_methods` in a collection shall be completed so that one `action_method` is completed before the next `action_method` is initiated.

### **3.1.114 serial\_concurrent\_action\_method**

A `serial_concurrent_action_method` is a `process_action_method_relationship` where individual `action_methods` shall be complete when the entire collection is complete. These `action_methods` may occur in an overlapping manner until all `action_methods` are completed.

The `serial_concurrent_action_method` may be used to define either a peer relationship or a parent to child relationship between two `action_methods`. For a parent to child relationship, the parent is defined as the `related_action_method`.

#### Informal propositions:

IP1: The individual `action_methods` in a collection may be completed in a concurrent, serial, or overlapping manner.

### **3.1.115 serial\_numbered\_effectivity**

This serial numbered effectivity specifies that a `product_definition_usage` is effective for one or more actual units that result from a production planning activity, where each such actual unit has its own individual identifier. These identifiers are used to define a range. It is assumed that these identifiers are assigned during actual manufacturing of a product and have a well defined ordering algorithm.

— `effectivity_start_id`;

— `effectivity_end_id`.

#### **3.1.115.1 effectivity\_start\_id**

The first of one or more actual units to result from a production planning activity. The `product_definition_usage` identified by the `design_usage` attribute is effective for these actual units.

### **3.1.115.2 effectivity\_end\_id**

The ending identifier of a bounded sequence of actual units. If no value is given the range of the serial\_numbered\_effectivity is open. If the values of the effectivity\_start\_id and effectivity\_end\_id are the same, the serial\_numbered\_effectivity applies to a single actual unit.

### **3.1.116 si\_unit**

An si\_unit is the fixed quantity used as a standard in terms of which items are measured as defined by ISO 1000 (clause 2).

— prefix;

— name.

#### **3.1.116.1 prefix**

The prefix is the SI prefix.

#### **3.1.116.2 name**

The name is the word, or group of words, by which the si\_unit is referred to.

### **3.1.117 signal\_processor\_design**

A signal\_processor\_design is a type of configuration item. It is the focus of configuration management for the signal processor design process. A signal\_processor\_design is represented by one or many electronic



files and is representative of a part. An object (i.e., part) may only become a `signal_processor_design` when it is used in a design of a signal processor.

### **3.1.118 software\_application**

A `software_application` is a type of part. It is programming code that may be identified by a part number and is written in a specific software programming language.

#### **3.1.118.1 software\_language**

The `software_language` is the word, or group of words, which identify the programming language which was utilized to produce the `software_application`.

### **3.1.119 specified\_higher\_usage\_occurrence**

The `specified_higher_usage_occurrence` represents the relationship between a specific use of a constituent with respect to a non-immediate/non-parent ancestor assembly within the product structure; For a general product structure, in order to identify the usage of any constituent within an assembled product, it is necessary to identify the path between the assembled product and the constituent. The `specified_higher_usage_occurrence` entity provides this capability.

The `specified_higher_usage_occurrence` specifies the relationship between a constituent and an assembly where the assembly is not the immediate parent for the constituent.

If a `specified_higher_usage_occurrence` is specified, the entire path between the constituent and the assembly is also identified using successive instances of `specified_higher_usage_occurrence`. Successive instances of `specified_higher_usage_occurrence` identify all the intermediate constituent and assembly relationships that exist between the assembly and its constituent specified by the primary `specified_higher_usage_occurrence`.

The relationship between the constituent and the assembly of the `specified_higher_usage_occurrence` to be specified is captured by the relationship of the inherited attributes

relating\_product\_definition and related\_product\_definition.

The two attributes (upper\_usage and next\_usage) within the primary instance of the entity specified\_higher\_usage\_occurrence will respectively specify the next\_assembly\_usage\_occurrence and an assembly\_component\_usage which together will provide the definition of the path from the constituent to the assembly for which the specified\_higher\_usage\_occurrence is being specified. To ensure that the next\_assembly\_usage\_occurrence and the assembly\_component\_usage together constitute the entire path desired for the specified\_higher\_usage\_occurrence, it is essential that the instance of the related\_product\_definition attribute of the assembly\_component\_usage entity referenced by the upper\_usage be the same as the instance of the relating\_product\_definition attribute of the next\_assembly\_usage\_occurrence entity referenced by next\_usage. The attribute related\_product\_definition of the next\_assembly\_usage\_occurrence shall be the same instance of the attribute related\_product\_definition of the specified\_higher\_usage\_occurrence being specified. The attribute relating\_product\_definition of the assembly\_component\_usage entity referenced by the attribute upper\_usage shall be the same instance as the attribute relating\_product\_definition of the specified\_higher\_usage\_occurrence being specified.

If the assembly\_component\_usage referenced by the attribute upper\_usage is not a next\_assembly\_usage\_occurrence it will be a specified\_higher\_usage\_occurrence. This specified\_higher\_usage\_occurrence shall have its attributes upper\_usage and next\_usage defined as described in the previous paragraph to specify further the path of the primary specified\_higher\_usage\_occurrence. This recursive specification shall continue until the attribute upper\_usage references an assembly\_component\_usage entity that is a next\_assembly\_usage\_occurrence. At this point, the primary specified\_higher\_usage\_occurrence is fully specified both in terms of its constituents/assembly relationship and the entire path between them.

In order to be able to completely specify a specified\_higher\_usage\_occurrence all the necessary assembly\_component\_usage instances shall have been defined.

The specified\_higher\_usage\_occurrence entity supports the representation of parts list tree structures. Typically, it is used to define portions of parts lists that contain a specific constituent within an assembly for which certain properties are to be associated.

— upper\_usage;

— next\_usage;

— product\_definition\_relationship.relatating\_product\_definition;

— product\_definition\_relationship.related\_product\_definition.

### Formal propositions:

UR1: The combination of the upper\_usage and next\_usage attributes shall be unique.

WR1: The instance of specified\_higher\_usage\_occurrence shall not be the same as the instance of upper\_usage.

WR2: The relating\_product\_definition (i.e., assembly) of the specified\_higher\_usage\_occurrence shall be the same instance product definition as relating\_product\_definition (i.e., assembly) for the upper\_usage.

WR3: The related\_product\_definition (i.e., constituent) of the specified\_higher\_usage\_occurrence shall be the same instance of product definition as the related\_product\_definition for the next\_usage.

WR4: The related\_product\_definition (i.e., component) for the upper\_usage shall be the same instance of product\_definition as the relating\_product\_definition (i.e., assembly) for the next\_usage.

WR5: The type of the upper\_usage attribute cannot be the promissory\_usage\_occurrence type.

### **3.1.119.1 upper\_usage**

The upper\_usage is an assembly\_component\_usage that has the same instance of the attribute relating\_product\_definition as this specified\_higher\_usage\_occurrence and the same instance of the attribute related\_product\_definition as the relating\_product\_definition of the next\_assembly\_usage\_occurrence referenced by the attribute next\_usage.

### **3.1.119.2 next\_usage**

The next\_usage is a next\_assembly\_usage\_occurrence that has the same instance of the attribute related\_product\_definition as this specified\_higher\_usage\_occurrence and the same instance of the product

definition referenced by the attribute relating\_product\_definition as the product definition referenced by the attribute related\_product\_definition of the attribute upper\_usage.

### **3.1.119.3 product\_definition\_relationship.relatng\_product\_definition**

The product\_definition\_relationship.relatng\_product\_definition is the inherited attribute for the assembly product definition of the specified\_higher\_usage\_occurrence.

### **3.1.119.4 product\_definition\_relationship.related\_product\_definition**

The product\_definition\_relationship.related\_product\_definition is the inherited attribute for the constituent product definition of the specified\_higher\_usage\_occurrence.

## **3.1.120 specified\_item**

**A specified\_item assigns a document to a particular product\_version.**

— **items.**

### **3.1.120.1 items**

Items are a set of specified\_items which identify the versions of particular products to which the document is assigned.

## **3.1.121 support\_equipment**

A device recommended/required to facilitate design, production, training, operation, and/or maintenance of a product\_version.

— name.

### **3.1.121.1 name**

The name is the word, or group of words, by which the support\_equipment is referred to.

### **3.1.122 system**

A type of product\_version that is a regularly interacting or interdependent group of products forming a unified whole under the influence of related forces.

### **3.1.123 week\_of\_year\_and\_day\_date**

A week\_of\_year\_and\_day\_date is a date which is identified by a day in a week of a year.

— week\_component;

— day\_component.

#### Informal propositions:

valid\_year\_and\_day: the combination of the day\_component and the week\_component shall be between 1 and 365 if the year\_component is not a leap year, otherwise the combination of the day\_component and the week\_component shall be between 1 and 366.

### **3.1.123.1 week\_component**

The week\_component is the week element of the date.

### **3.1.123.2 day\_component**

The day\_component is the day element of the date.

## **3.2 Enterprise Object Assertions**

This subclause specifies the enterprise object assertions for the RASSP Enterprise Data Model. Object assertions specify the relationships between enterprise objects, the cardinality of the relationships, and the rules required for the integrity and validity of the enterprise objects. The enterprise assertions and their definitions are given below.

### **3.2.1 action to action\_method**

Each instance of an action defines the method of zero, one, or many action\_method instances.

### **3.2.2 action\_assignment to action**

Each instance of an action defines the association to zero, one, or many action\_assignment instances.

### **3.2.3 action\_execution to ordered\_action**

Each instance of an `ordered_action` authorizes zero, one, or many `action_execution` instances.

### **3.2.4 `action_execution_support_resource` to `action_execution`**

Each instance of a `action_execution` is the executed action for zero, one or many `action_execution_support_resource` instances.

### **3.2.5 `action_item` to `product_version`**

Each instance of an `action_item` defines a set of one or more `product_version` instances.

### **3.2.6 `action_method` to `requested_action`**

Each instance of an `action_method` requests a set of one or more `requested_action` instances.

### **3.2.7 `action_method_relationship` to `action_method`**

Each `action_method_relationship` is the `related_action_method` for zero, one, or many `action_method` instances. Each `action_method_relationship` is the `relating_action_method` for zero, one, or many `action_method` instances.

### **3.2.8 `action_status` to `action_execution`**

Each instance of an `action_execution` has a status defined by a zero, one or more `action_status` instances.

### **3.2.9 approval to approval\_status**

Each instance of `approval_status` is the status for exactly one approval.

### **3.2.10 approval\_assignment to approval**

Each instance of approval is assigned to zero, one or many approval instances.

### **3.2.11 approval\_date\_time to approval**

Each instance of approval shall be referenced by exactly one `approval_date_time`. This enforces the requirement for every approval to have a date on which the approval obtained its specific status.

### **3.2.12 approved\_item to product\_version**

Each instance of an `approved_item` is for a set of one or more `product_version` instances.

### **3.2.13 approval\_person\_organization to approval**

Each instance of approval shall have one or more `approval_user_organization` referencing it. This rule enforces the requirement for an approval to be authorized by one or more people within their organizations.



### **3.2.14 approval\_person\_organization to approval\_role**

Each instance of an approval\_role is the role for zero, one or more approval\_person\_organization instances.

### **3.2.15 assembly\_component\_usage\_substitute to assembly\_component\_usage**

Each instance of a assembly\_component\_usage may be the base for zero, one, or more assembly\_component\_usage\_substitute. Each instance of a assembly\_component\_usage may be substituted for zero, one, or more assembly\_component\_usage\_substitute.

### **3.2.16 classified\_item to product\_version**

Each instance of a classified\_item classifies a set of one or more product\_version instances.

### **3.2.17 configuration\_design to configuration\_item**

Each instance of a configuration\_item defines the configuration for zero, one, or many configuration\_design instances.

### **3.2.18 configuration\_design to product**

Each instance of a product is the design for zero, one, or many configuration\_design instances.

### **3.2.19 configuration\_item to product\_concept**

Each instance of a product\_concept is the item concept for zero, one, or many configuration\_item instances.

### **3.2.20 contract\_assignment to contract**

Each instance of a contract is assigned to zero, one or many contract\_assignment instances.

### **3.2.21 contract\_assignment to product\_version**

Each instance of a product\_version is assigned to zero, one or many contract\_assignment instances.

### **3.2.22 conversion\_based\_unit to measure\_with\_unit**

Each instance of a measure\_with\_unit defines the conversion factor of zero, one or many conversion\_based\_unit instances.

### **3.2.23 date\_and\_time to date**

Each instance of a date is the component for zero, one, or many date\_and\_time instances.

### **3.2.24 date\_and\_time to local\_time**

Each instance of a local\_time is the component for zero, one, or many date\_and\_time.

### **3.2.25 dated\_effectivity to date\_and\_time**

Each instance of a date\_and\_time defines the effectivity\_start\_date for zero, one, or more dated\_effectivity instances. Each instance of a date\_and\_time may define the effectivity\_end\_date for zero, one, or more dated\_effectivity instances.

### **3.2.26 derived\_unit to derived\_unit\_element**

Each instance of derived unit requires a set of one or more derived\_unit\_elements.

### **3.2.27 derived\_unit\_element to named\_unit**

Each instance of a named\_unit is the unit for zero, one, or many derived\_unit\_element instances.

### **3.2.28 document to document\_type**

Each instance of a document\_type is the kind for zero, one, or many document instances.

### **3.2.29 document\_reference to document**

Each instance of a document is assigned to zero, one, or many document\_reference instances.

### **3.2.30 file\_folder to product\_version**

Each product\_version is electronically represented by zero, one or many associated file\_folder instances.

### **3.2.31 lot\_effectivity to measure\_with\_unit**

Each instance of a measure\_with\_unit defines the lot size of zero, one, or many lot\_effectivity instances.

### **3.2.32 make\_from\_usage\_option to measure\_with\_unit**

Each instance of a measure\_with\_unit defines the quantity of zero, one, or many make\_from\_usage\_option instances.

### **3.2.33 named\_unit to dimensional\_exponents**

Each instance of a dimensional\_exponents defines the dimensions of zero, one or more named\_unit instances.

### **3.2.34 ordered\_action to requested\_action**

Each instance of an `ordered_action` authorizes a set of one or more `requested_action` instances.

### **3.2.35 organization to cage**

Each instance of a `cage` defines the cage code for zero, one or more organization instances.

### **3.2.36 organizational\_address to organization**

Each instance of an `organizational_address` defines the location for a set of one or more organization instances. Each instance of a organization is located at zero, one, or many `organizational_address` instances.

### **3.2.37 organizational\_project to organization**

Each instance of a `organizational_project` is the responsibility of a set of one or many organization instances.

### **3.2.38 person\_and\_organization to organization**

Each instance of an organization defines zero, one, or many `person_and_organization` instances.

### **3.2.39 person\_and\_organization to person**

Each instance of a person defines zero, one, or many person\_and\_organization instances.

### **3.2.40 personal\_address to person**

Each instance of an personal\_address defines the location for a set of one or more person instances. Each instance of a person is located at zero, one, or many personal\_address instances.

### **3.2.41 physical\_unit to configuration\_design**

Each instance of a configuration\_design defines the configuration for zero, one, or many physical\_unit instances.

### **3.2.42 planned\_effectivity to configuration\_design**

Each instance of a configuration\_design defines the configuration for zero, one, or many planned\_effectivity instances.

### **3.2.43 planned\_effectivity to product\_definition\_usage**

Each instance of a product\_definition\_usage defines the design\_usage for zero, one, or many planned\_effectivity instances.

### **3.2.44 product\_anomaly\_disposition to action\_execution**

Each instance of a `product_anomaly_disposition` is dispositioned by a set of one or more `action_execution` instances.

### **3.2.46 `product_anomaly_disposition` to `product_anomaly`**

Each instance of a `product_anomaly` is resolved by zero, one or many `product_anomaly_disposition` instances.

### **3.2.47 `product_change` to `product_anomaly_disposition`**

Each `product_anomaly_disposition` defines the baseline product disposition for zero, one or many `product_change` instances.

### **3.2.48 `product_change` to `product_requiring_change`**

Each instance of a `product_requiring_change` defines the baseline product for zero, one, or many `product_change` instances.

### **3.2.49 `product_change` to `product_version`**

Each instance of a `product_version` defines the resulting product for zero, one, or many `product_change` instances.

### **3.2.50 `product_classification` to `product`**

Each instance of product classification requires a set of one or more products.

### **3.2.51 product\_definition to product\_version**

Each product\_version is characterized by zero, one, or many product\_definition instances.

### **3.2.52 product\_definition\_relationship to product\_definition**

Each product\_definition\_relationship is the related\_product\_definition for zero, one, or many product\_definition instances. Each product\_definition\_relationship is the relating\_product\_definition for zero, one, or many product\_definition instances.

### **3.2.53 product\_flaw\_classification to product\_flaw**

Each product\_flaw is classified by zero, one, or many product\_flaw\_classification instances.

### **3.2.54 product\_process\_step to product**

Each instance of product process step requires a set of one or more products.

### **3.2.55 product\_requiring\_change to action\_execution**

Each action\_execution requires zero, one, or many product\_requiring\_change instances.



### **3.2.56 product\_requiring\_change to product\_anomaly**

Each product\_requiring\_change requires a set of one or many product\_anomaly instances. Each product\_anomaly defines a set of one or many product\_requiring\_change instances.

### **3.2.57 product\_responsibility to organizational\_project**

Each organizational\_project defines the project for zero, one or more product\_responsibility instances.

### **3.2.58 product\_responsibility to product**

Each product defines the product for zero, one or more product\_responsibility instances.

### **3.2.59 product\_state to action\_execution**

Each action\_execution defines the action\_transition of zero, one or more product\_state instances.

### **3.2.60 product\_state to product\_version**

Each product\_version has a lifecycle state defined by zero, one or more product\_state instances.

### **3.2.61 product\_version to product**

Each product is versioned by zero, one or more product\_version instances.

### **3.2.62 quantified\_assembly\_component\_usage to measure\_with\_unit**

Each instance of a measure\_with\_unit defines the quantity of zero, one, or many quantified\_assembly\_component\_usage instances.

### **3.2.63 recommended\_support\_resource to action\_item**

Each instance of a action\_item is the recommended action for zero, one or many recommended\_support\_resource instances.

### **3.2.64 related\_change to product\_anomaly**

Each instance of a product\_anomaly references zero, one or many related\_change instances.

### **3.2.65 related\_change to product\_requiring\_change**

Each instance of a product\_requiring\_change defines the related product that is changing for zero, one or many related\_change instances.

### **3.2.66 security\_classification to security\_classification\_level**

Each instance of a security\_classification\_level is categorized by zero, one, or many security\_classification instances.

### **3.2.67 security\_classification\_assignment to security\_classification**

Each instance of a security\_classification is assigned to zero, one, or many security\_classification\_assignment instances.

### **3.2.68 serial\_numbered\_effectivity to physical\_unit**

Each instance of a physical\_unit defines the effectivity start unit for zero, one, or many serial\_numbered\_effectivity instances. Each instance of a physical\_unit may define the effectivity end unit for zero, one, or many serial\_numbered\_effectivity instances.

### **3.2.69 specific\_higher\_usage\_occurrence to assembly\_component\_usage**

Each instance of an assembly\_component\_usage defines the upper usage for zero, one or many specific\_higher\_usage\_occurrence instances.

### **3.2.70 specific\_higher\_usage\_occurrence to next\_assembly\_component\_usage**

Each instance of an next\_assembly\_component\_usage defines the next usage for zero, one or many specific\_higher\_usage\_occurrence instances.

### **3.2.71 specified\_item to product\_version**

Each instance of a specified\_item defines the reference of a set of one or more product\_version instances.

## **Annex A RASSP Enterprise Data Model**

### **A.1 RASSP Enterprise data model EXPRESS**

```
SCHEMA RASSP-Build1_Enterprise_Data_model;
```

```
TYPE identifier = STRING;
```

```
END_TYPE;
```

```
TYPE label = STRING;
```

```
END_TYPE;
```

```
TYPE text = STRING;
```

```
END_TYPE;
```

```
TYPE day_in_month_number = INTEGER;
```

```
END_TYPE;
```

```
TYPE day_in_week_number = INTEGER;
```

```
END_TYPE;
```

```
TYPE day_in_year_number = INTEGER;
```

```
END_TYPE;
```

```
TYPE hour_in_day = INTEGER;
```

```
END_TYPE;
```

```
TYPE minute_in_hour = INTEGER;
```

```
END_TYPE;
```

```
TYPE month_in_year_number = INTEGER;
```

```
END_TYPE;
```

```
TYPE second_in_minute = INTEGER;
```

```
END_TYPE;
```

```
TYPE week_in_year_number = INTEGER;
```

```
END_TYPE;
```

```
TYPE year_number = INTEGER;
```

```
END_TYPE;
```

```
TYPE ahead_or_behind = ENUMERATION OF
```

```
(ahead,
```

```
behind);
```

```
END_TYPE;
```

```
TYPE si_prefix = ENUMERATION OF
```

```
(exa,  
peta,  
tera,  
giga,  
mega,  
kilo,  
hecto,  
deca,  
deci,  
centi,  
milli,  
micro,  
nano,  
pico,  
femto,  
atto);  
END_TYPE;
```

```
TYPE si_unit_name = ENUMERATION OF
```

```
(metre,  
gram,  
second,  
ampere,  
kelvin,  
mole,  
candela,  
radian,  
steradian,  
hertz,
```

```
newton,  
pascal,  
joule,  
watt,  
coulomb,  
volt,  
farad,  
ohm,  
siemens,  
weber,  
tesla,  
henry,  
degree_Celsius,  
lumen,  
lux,  
becquerel,  
gray,  
sievert);  
END_TYPE;
```

```
TYPE date_time_select = SELECT  
(date,  
date_and_time,  
local_time);  
END_TYPE;
```

```
TYPE person_organization_select = SELECT  
(person_and_organization,  
organization,
```

```
person);  
END_TYPE;
```

```
TYPE support_resource_select = SELECT  
(person,  
organization,  
support_equipment);  
END_TYPE;
```

```
TYPE unit = SELECT  
(derived_unit,  
named_unit);  
END_TYPE;
```

```
ENTITY action  
SUPERTYPE OF (action_execution)  
SUBTYPE OF (product);  
method : action_method;  
END_ENTITY;
```

```
ENTITY action_assignment  
ABSTRACT SUPERTYPE OF (action_item ANDOR product_process_step);  
assigned_action : action;  
END_ENTITY;
```

```
ENTITY action_execution  
SUBTYPE OF (action);  
order : ordered_action;  
END_ENTITY;
```



```
ENTITY action_execution_support_resource;  
executed_action : action_execution;  
supporting_resources : support_resource_select;  
END_ENTITY;
```

```
ENTITY action_item  
SUBTYPE OF (action_assignment);  
items : SET [1:?] OF product_version;  
END_ENTITY;
```

```
ENTITY action_method  
SUBTYPE OF (product);  
requests : SET [1:?] OF requested_action;  
purpose : text;  
consequence : text;  
END_ENTITY;
```

```
ENTITY action_method_relationship  
SUPERTYPE OF (process_action_method_relationship);  
relating_action_method : action_method;  
related_action_method : action_method;  
name : label;  
description : text;  
END_ENTITY;
```

```
ENTITY action_status;  
assigned_action : action_execution;  
status : label;
```

END\_ENTITY;

ENTITY address

SUPERTYPE OF (organizational\_address ANDOR personal\_address);

telex\_number : OPTIONAL label;

electronic\_mail\_address : OPTIONAL label;

telephone\_number : OPTIONAL label;

facsimile\_number : OPTIONAL label;

country : OPTIONAL label;

postal\_code : OPTIONAL label;

region : OPTIONAL label;

town : OPTIONAL label;

postal\_box : OPTIONAL label;

street : OPTIONAL label;

street\_number : OPTIONAL label;

mail\_stop : OPTIONAL label;

END\_ENTITY;

ENTITY approval;

status : approval\_status;

level : label;

END\_ENTITY;

ENTITY approval\_assignment

ABSTRACT SUPERTYPE OF (approved\_item);

assigned\_approval : approval;

END\_ENTITY;

ENTITY approval\_date\_time;

```
dated_approval : approval;  
date_time : date_time_select;  
END_ENTITY;
```

```
ENTITY approval_person_organization;  
authorized_approval : approval;  
role : approval_role;  
person_organization : person_organization_select;  
END_ENTITY;
```

```
ENTITY approval_role;  
role : label;  
END_ENTITY;
```

```
ENTITY approval_status;  
name : label;  
END_ENTITY;
```

```
ENTITY approved_item  
SUBTYPE OF (approval_assignment);  
items : SET [1:?] OF product_version;  
END_ENTITY;
```

```
ENTITY assembly_component_usage  
SUPERTYPE OF (quantified_assembly_component_usage ANDOR  
ONEOF(promissory_usage_occurrence, specified_higher_usage_occurrence,  
next_assembly_usage_occurrence))  
SUBTYPE OF (product_definition_usage);  
reference_designator : OPTIONAL identifier;
```

END\_ENTITY;

ENTITY assembly\_component\_usage\_substitute;

base : assembly\_component\_usage;

substitute : assembly\_component\_usage;

UNIQUE

URL: base,substitute;

END\_ENTITY;

ENTITY cage;

cage\_code : identifier;

END\_ENTITY;

ENTITY calendar\_date

SUBTYPE OF (date);

day\_component : day\_in\_month\_number;

month\_component : month\_in\_year\_number;

END\_ENTITY;

ENTITY classified\_item

SUBTYPE OF (security\_classification\_assignment);

items : SET [1:?] OF product\_version;

END\_ENTITY;

ENTITY concurrent\_action\_method

SUBTYPE OF (process\_action\_method\_relationship);

END\_ENTITY;

ENTITY configuration\_design;

```
design : product_version;
configuration : configuration_item;
UNIQUE
UR1: configuration,design;
END_ENTITY;
```

```
ENTITY configuration_item
SUPERTYPE OF (signal_processor_design)
SUBTYPE OF (product);
item_concept : product_concept;
purpose : label;
UNIQUE
UR1: identification;
END_ENTITY;
```

```
ENTITY context_dependent_unit
SUBTYPE OF (named_unit);
name : label;
END_ENTITY;
```

```
ENTITY contract;
name : label;
kind : text;
purpose : text;
END_ENTITY;
```

```
ENTITY contract_assignment;
product : product_version;
assigned_contract : contract;
```

END\_ENTITY;

ENTITY conversion\_based\_unit

SUBTYPE OF (named\_unit);

conversion\_factor : measure\_with\_unit;

name : label;

END\_ENTITY;

ENTITY coordinated\_universal\_time\_offset;

sense : ahead\_or\_behind;

hour\_offset : hour\_in\_day;

minute\_offset : OPTIONAL minute\_in\_hour;

END\_ENTITY;

ENTITY data\_template

SUBTYPE OF (product);

END\_ENTITY;

ENTITY date

SUPERTYPE OF (ONEOF(ordinal\_date,calendar\_date,  
week\_of\_year\_and\_day\_date));

year\_component : year\_number;

END\_ENTITY;

ENTITY date\_and\_time;

date\_component : date;

time\_component : local\_time;

END\_ENTITY;

```
ENTITY dated_effectivity
SUBTYPE OF (planned_effectivity);
effectivity_end_date : OPTIONAL date_and_time;
effectivity_start_date : date_and_time;
END_ENTITY;
```

```
ENTITY derived_unit;
elements : SET [1:?] OF derived_unit_element;
END_ENTITY;
```

```
ENTITY derived_unit_element;
unit : named_unit;
exponent : REAL;
END_ENTITY;
```

```
ENTITY dimensional_exponents;
length_exponent : REAL;
mass_exponent : REAL;
time_exponent : REAL;
electric_current_exponent : REAL;
thermodynamic_temperature_exponent : REAL;
amount_of_substance_exponent : REAL;
luminous_intensity_exponent : REAL;
END_ENTITY;
```

```
ENTITY discrepant_product
SUBTYPE OF (product_requiring_change);
failure_rate : SET [1:?] OF REAL;
END_ENTITY;
```

```
ENTITY document
SUBTYPE OF (product);
kind : document_type;
size : INTEGER
UNIQUE
URL: id;
END_ENTITY;
```

```
ENTITY document_reference
ABSTRACT SUPERTYPE OF (specified_item);
assigned_document : document;
END_ENTITY;
```

```
ENTITY document_type;
product_data_type : label;
END_ENTITY;
```

```
ENTITY enhancement_product
SUBTYPE OF (product_requiring_change);
END_ENTITY;
```

```
ENTITY enterprise
SUBTYPE OF (organization);
END_ENTITY;
```

```
ENTITY file_folder
SUBTYPE OF (physical_unit);
file_type : label;
```



```
representative_product : product_version;  
END_ENTITY;
```

```
ENTITY hardware_software  
SUBTYPE OF (system);  
END_ENTITY;
```

```
ENTITY local_time;  
zone : coordinated_universal_time_offset;  
hour_component : hour_in_day;  
minute_component : OPTIONAL minute_in_hour;  
second_component : OPTIONAL second_in_minute;  
END_ENTITY;
```

```
ENTITY lot_effectivity  
SUBTYPE OF (planned_effectivity);  
effectivity_lot_size : measure_with_unit;  
effectivity_lot_id : identifier;  
END_ENTITY;
```

```
ENTITY make_from_usage_option  
SUBTYPE OF (product_definition_usage);  
quantity : measure_with_unit;  
ranking_rationale : text;  
ranking : INTEGER;  
END_ENTITY;
```

```
ENTITY measure_with_unit;  
unit_component : unit;
```

value\_component : REAL;

END\_ENTITY;

ENTITY named\_unit

SUPERTYPE OF (ONEOF(si\_unit,context\_dependent\_unit,  
conversion\_based\_unit));

dimensions : dimensional\_exponents;

END\_ENTITY;

ENTITY next\_assembly\_usage\_occurrence

SUBTYPE OF (assembly\_component\_usage);

END\_ENTITY;

ENTITY ordered\_action;

requests : SET [1:?] OF requested\_action;

name : label;

description : text;

comment : text;

analysis : text;

END\_ENTITY;

ENTITY ordinal\_date

SUBTYPE OF (date);

day\_component : day\_in\_year\_number;

END\_ENTITY;

ENTITY organization

SUPERTYPE OF (ONEOF(enterprise,program))

SUBTYPE OF (product);

cage\_code : cage;

END\_ENTITY;

ENTITY organizational\_address

SUBTYPE OF (address);

organizations : SET [1:?] OF organization;

END\_ENTITY;

ENTITY organizational\_project;

responsible\_organizations : SET [1:?] OF organization;

description : text;

name : label;

END\_ENTITY;

ENTITY part

SUPERTYPE OF (software\_application ANDOR reuse\_part)

SUBTYPE OF (product);

part\_configuration\_identifier : identifier;

part\_function\_type : text;

part\_type : text;

END\_ENTITY;

ENTITY person

SUBTYPE OF (product);

last\_name : label;

first\_name : label;

suffix\_titles : OPTIONAL SET [1:?] OF label;

prefix\_titles : OPTIONAL SET [1:?] OF label;

middle\_names : OPTIONAL SET [1:?] OF label;

UNIQUE

URL: id;

END\_ENTITY;

ENTITY person\_and\_organization;

the\_person : person;

the\_organization : organization;

END\_ENTITY;

ENTITY personal\_address

SUBTYPE OF (address);

people : SET [1:?] OF person;

END\_ENTITY;

ENTITY physical\_unit

SUPERTYPE OF (file\_folder)

SUBTYPE OF (product\_version);

configuration : configuration\_design;

UNIQUE

URL: configuration;

END\_ENTITY;

ENTITY planned\_effectivity

SUPERTYPE OF (ONEOF(serial\_numbered\_effectivity,  
lot\_effectivity,dated\_effectivity));

configuration : configuration\_design;

design\_usage : product\_definition\_usage;

identification : identifier;

UNIQUE

UR1: identification,configuration,design\_usage;

END\_ENTITY;

ENTITY process\_action\_method\_relationship

SUPERTYPE OF (ONEOF(serial\_concurrent\_action\_method,  
concurrent\_action\_method,serial\_action\_method))

SUBTYPE OF (action\_method\_relationship);

END\_ENTITY;

ENTITY product

SUPERTYPE OF (part ANDOR action\_method ANDOR action ANDOR  
configuration\_item ANDOR product\_concept ANDOR document ANDOR  
person ANDOR organization ANDOR data\_template ANDOR system);

description : text;

frame\_of\_reference : label;

name : label;

id : identifier;

UNIQUE

UR1: id;

END\_ENTITY;

ENTITY product\_anomaly

SUPERTYPE OF (product\_issue ANDOR product\_concern ANDOR product\_flaw);

product\_anomaly\_identifier : identifier;

product\_anomaly\_description : text;

detection\_method : text;

anomaly\_type : text;

anomaly\_cause : text;

INVERSE

```
products : SET[1:?] OF product_requiring_change FOR anomalized_products;  
END_ENTITY;
```

```
ENTITY product_anomaly_disposition;  
anomalized_product : product_anomaly;  
disposition_actions : SET [1:?] OF action_execution;  
END_ENTITY;
```

```
ENTITY product_change;  
baseline_product : product_requiring_change;  
baseline_product_disposition : product_anomaly_disposition;  
resulting_product : product_version;  
reasons : SET [1:?] OF text;  
END_ENTITY;
```

```
ENTITY product_classification  
SUBTYPE OF (security_classification_assignment);  
items : SET [1:?] OF product;  
END_ENTITY;
```

```
ENTITY product_concept  
SUBTYPE OF (product);  
product_concept_context : label;  
UNIQUE  
URL: identification;  
END_ENTITY;
```

```
ENTITY product_concern  
SUBTYPE OF (product_anomaly);
```

END\_ENTITY;

ENTITY product\_definition;

version : product\_version;

description : text;

frame\_of\_reference : label;

END\_ENTITY;

ENTITY product\_definition\_relationship

SUPERTYPE OF (product\_definition\_usage);

related\_product\_definition : product\_definition;

relating\_product\_definition : product\_definition;

id : identifier;

name : label;

description : text;

END\_ENTITY;

ENTITY product\_definition\_usage

SUPERTYPE OF (ONEOF(make\_from\_usage\_option,assembly\_component\_usage))

SUBTYPE OF (product\_definition\_relationship);

UNIQUE

UR1: SELF\product\_definition\_relationship.id,

SELF\product\_definition\_relationship.relying\_product\_definition,

SELF\product\_definition\_relationship.related\_product\_definition;

END\_ENTITY;

ENTITY product\_flaw

SUBTYPE OF (product\_anomaly);

product\_flaw\_type : text;

END\_ENTITY;

ENTITY product\_flaw\_classification;  
classified\_product : product\_flaw;  
flaw\_class\_identifier : identifier;  
END\_ENTITY;

ENTITY product\_issue  
SUBTYPE OF (product\_anomaly);  
END\_ENTITY;

ENTITY product\_process\_step  
SUBTYPE OF (action\_assignment);  
products : SET [1:?] OF product;  
END\_ENTITY;

ENTITY product\_requiring\_change  
SUPERTYPE OF (ONEOF(discrepant\_product,enhancement\_product) ANDOR  
related\_change)  
SUBTYPE OF (product\_version);  
anomalized\_products : SET [1:?] OF product\_anomaly;  
product\_change\_requirement\_type : text;  
requiring\_change\_product : action\_execution;  
END\_ENTITY;

ENTITY product\_responsibility;  
project : organizational\_project;  
product : product;  
END\_ENTITY;



```
ENTITY product_state;
product : product_version;
action_transition : action_execution;
state_name : label;
END_ENTITY;
```

```
ENTITY product_version
SUPERTYPE OF (product_requiring_change ANDOR physical_unit);
of_product : product;
description : text;
version_id : identifier;
UNIQUE
URL: version_id, of_product;
END_ENTITY;
```

```
ENTITY program
SUBTYPE OF (organization);
END_ENTITY;
```

```
ENTITY promissory_usage_occurrence
SUBTYPE OF (assembly_component_usage);
END_ENTITY;
```

```
ENTITY quantified_assembly_component_usage
SUBTYPE OF (assembly_component_usage);
quantity : measure_with_unit;
END_ENTITY;
```

```
ENTITY recommended_support_resource
SUPERTYPE OF (role);
recommended_action : action_item;
supporting_resource : support_resource_select;
END_ENTITY;
```

```
ENTITY related_change
SUBTYPE OF (product_requiring_change);
related_change_product : product_requiring_change;
anomalized_product : product_anomaly;
END_ENTITY;
```

```
ENTITY requested_action;
id : identifier;
version : label;
purpose : text;
description : text;
END_ENTITY;
```

```
ENTITY reuse_part
SUBTYPE OF (part);
END_ENTITY;
```

```
ENTITY role
SUBTYPE OF (recommended_support_resource);
role_name : label;
END_ENTITY;
```

```
ENTITY security_classification;
```

```
security_level : security_classification_level;  
name : label;  
purpose : text;  
END_ENTITY;
```

```
ENTITY security_classification_assignment  
ABSTRACT SUPERTYPE OF (classified_item ANDOR product_classification);  
assigned_security_classification : security_classification;  
END_ENTITY;
```

```
ENTITY security_classification_level;  
name : label;  
END_ENTITY;
```

```
ENTITY sequential_method  
SUBTYPE OF (serial_action_method);  
sequence_position : NUMBER;  
END_ENTITY;
```

```
ENTITY serial_action_method  
SUPERTYPE OF (sequential_method)  
SUBTYPE OF (process_action_method_relationship);  
END_ENTITY;
```

```
ENTITY serial_concurrent_action_method  
SUBTYPE OF (process_action_method_relationship);  
END_ENTITY;
```

```
ENTITY serial_numbered_effectivity
```

```
SUBTYPE OF (planned_effectivity);  
effectivity_start_id : physical_unit;  
effectivity_end_id : OPTIONAL physical_unit;  
END_ENTITY;
```

```
ENTITY si_unit  
SUBTYPE OF (named_unit);  
name : si_unit_name;  
prefix : OPTIONAL si_prefix;  
END_ENTITY;
```

```
ENTITY signal_processor_design  
SUBTYPE OF (configuration_item);  
END_ENTITY;
```

```
ENTITY software_application  
SUBTYPE OF (part);  
software_language : text;  
END_ENTITY;
```

```
ENTITY specified_higher_usage_occurrence  
SUBTYPE OF (assembly_component_usage);  
next_usage : next_assembly_usage_occurrence;  
upper_usage : assembly_component_usage;  
UNIQUE  
UR1: upper_usage,next_usage;  
END_ENTITY;
```

```
ENTITY specified_item
```

```
SUBTYPE OF (document_reference);
items : SET [1:?] OF product_version;
END_ENTITY;

ENTITY support_equipment;
name : label;
END_ENTITY;

ENTITY system
SUPERTYPE OF (hardware_software)
SUBTYPE OF (product);
END_ENTITY;

ENTITY week_of_year_and_day_date
SUBTYPE OF (date);
week_component : week_in_year_number;
day_component : OPTIONAL day_in_week_number;
END_ENTITY;

END_SCHEMA;
```

## **A.2 RASSP Enterprise Data Model EXPRESS-G**

**The EXPRESS-G diagrams for the RASSP Enterprise Data Model are shown in the following pages. Table A.1 shows the position of each page in order to assemble the REDM as a single diagram.**

75	77	79	81	83
85	87	89	91	93

**Table A.1 - RASSP Enterprise Data Model Page Positions**

## **Annex B Bibliography**

ISO 10303-11 *Industrial automation - Product data representation and exchange*  
*- Part 11: The EXPRESS Language Reference Manual.*

ISO/DIS 10303-41 *Industrial automation systems and integration - Product data representation and exchange: Integrated generic resources: Fundamentals of product description and support.*

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MMC-RASSP-2.01.00 *STEP Configuration Management Suitability Report.*

NA-94-1387 *Rapid Prototyping of Application Specific Signal Processors (RASSP)*  
*Build 0 Information Model Report.*

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*Build 1 Application Interpreted Model Report.*